



POSITION

Senior UX/UI Designer

LOCATION

This role is based in Los Angeles. It is a remote position but will require occasional trips to clients in the area.

POSITION DESCRIPTION

The Senior UX/UI Designer will be responsible for overseeing all user experience and design aspects of various software systems for our clients. This role is for someone who loves creating visual systems and seeing them through to pixel-perfect details. Additional experience in UX design is preferred. In this role you will:

- Work with a cross-org team to define world-class multi-modal experiences.
- Provide high polish to the user experience on third-party devices.

PRIMARY RESPONSIBILITIES

- Create world-class responsive user interfaces and visual designs from concept to execution.
- Participates in requirements gathering sessions.
- Facilitate meetings with product owners, project managers, engineers and SMEs to understand and clarify functional and technical requirements
- Participate in and facilitates UX design workshops with stakeholders
- Support documentation where applicable (business functional, UI, usability, data, etc.)
- Build high-fidelity interactive prototypes.
- Familiarity conducting concept testing/usability testing and results analysis.
- Support product owners, project managers, engineers, executives, etc. to develop compelling user experiences from beginning to end.
- Translate interaction wireframes into visual designs that are visually engaging, simple and intuitive.
- Convey visual design ideas in tangible forms like concepts, annotated comps and cut assets.
- Support efforts for building out UX pattern library, style guide, and visual design guidelines.
- Participate in developing visual design languages and systems including layouts, grids, illustrations, iconography, UI elements and other visual components.

CAREERS AT



- Apply visual language to the design of web interfaces and mobile applications for variety of devices with different screen sizes, aspect ratios and pixel densities.
- Effectively map Use-Case and state why a person would use the platform.
- Map Storyboards to show and display a user's story.
- Successfully use and apply wireframes to interface concepts.
- Create prototypes to show and demonstrate interactions.
- Conduct Usability Testing to validate design concepts.
- Regularly participate in design reviews.
- Study analytics to understand user behavior.

QUALIFICATIONS

- 5+ years of experience in visual user interface design.
- Ability to create clean, visually consistent designs.
- In-depth knowledge of Photoshop, InDesign, Illustrator, and Microsoft Office.
- Understanding and appreciation of standard user interface design concepts and processes.
- Excellent communication skills, including the ability to present complex concepts clearly and persuasively across diverse audiences at various levels of our organization.
- Meticulous attention to detail and exceptional organizational skills.
- Proven ability to manage multiple design requests in a timely fashion, with competing priorities and deadlines.
- Experience testing websites and software on a variety of platforms including iOS and Android mobile and devices.
- Previous experience with user centered design principles and practices, web/mobile standards, typography and color, and web/mobile usability standards.
- Have contributed as a leader in design and a strong collaborator across product managers and engineers.
- Knowledgeable in creating wireframes, visual mockups graphics, user workflows, and low and highfidelity prototypes.
- Ability to work with designers and developers to implement new ideas.